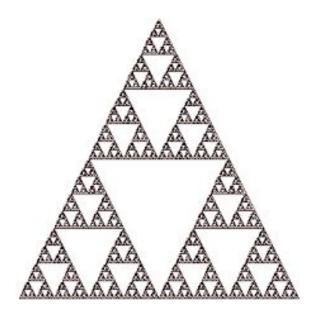
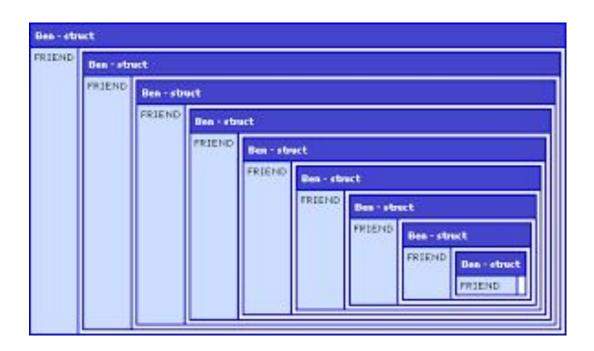
Recursion

Recursion: Basic idea

- ☐ We have a bigger problem whose solution is difficult to find
- ☐ We divide/decompose the problem into smaller (sub) problems
 - Keep on decomposing until we reach to the smallest sub-problem (base case) for which a solution is known or easy to find
 - Then go back in reverse order and build upon the solutions of the sub-problems
- ☐ Recursion is applied when the solution of a problem depends on the solutions to smaller instances of the same problem





Example 1: Factorial

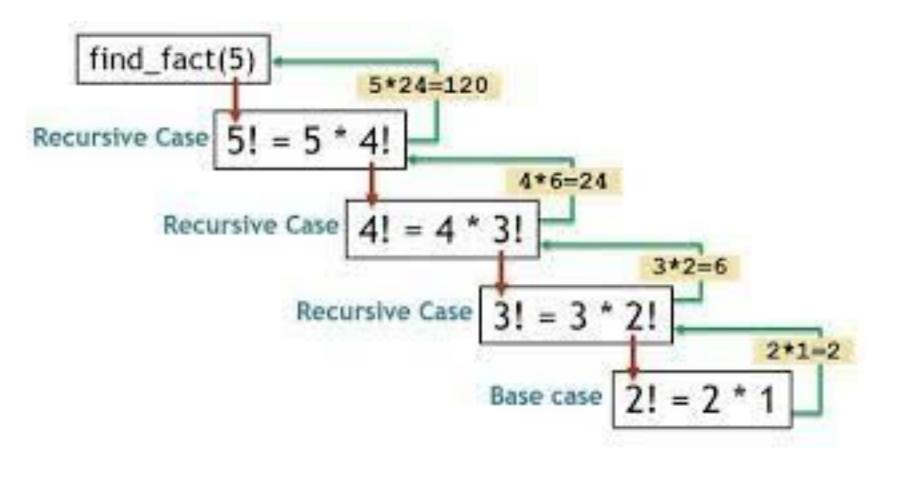
☐ A function which calls itself

```
int factorial ( int n ) {
  if ( n == 0) // base case
    return 1;
  else // general/ recursive case
    return n * factorial ( n - 1 );
}
```

Finding a recursive solution

- ☐ Each successive recursive call should bring you closer to a situation in which the answer is known (cf. n-1 in the previous slide)
- ☐ A case for which the answer is known (and can be expressed without recursion) is called a base case
- ☐ Each recursive algorithm must have at least one base case, as well as the general recursive case

The factorial of a positive integer n, denoted n!, is defined as the product of the integers from 1 to n. For example, $4! = 4 \cdot 3 \cdot 2 \cdot 1 = 24$.



Recursion in Action: factorial(n)

```
factorial (5) = 5 \times factorial (4)
                      = 5 \times (4 \times factorial (3))
                      = 5 \times (4 \times (3 \times factorial (2)))
                      = 5 \times (4 \times (3 \times (2 \times factorial (1))))
                      = 5 \times (4 \times (3 \times (2 \times (1 \times factorial (0)))))
                      = 5 \times (4 \times (3 \times (2 \times (1 \times 1))))
                      = 5 \times (4 \times (3 \times (2 \times 1)))
                      = 5 \times (4 \times (3 \times 2))
                      = 5 \times (4 \times 6)
                      = 5 \times 24
                      = 120
```

Some concept from elementary maths: Solve the inner-most bracket, first, and then go outward

Recursion vs. Iteration: Computing N!

The factorial of a positive integer n, denoted n!, is defined as the product of the integers from 1 to n. For example, $4! = 4 \cdot 3 \cdot 2 \cdot 1 = 24$.

Iterative S
$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 3 \cdot 2 \cdot 1 & \text{if } n \geq 1 \end{cases}$$

Recursive Solution

factorial
$$(n) = \begin{cases} 1 & \text{if } n = 0 \\ n & \text{factorial } (n - 1) & \text{if } n \ge 1 \end{cases}$$

Recursion: Do we really need it?

- ☐ In some programming languages recursion is imperative
 - For example, in declarative/logic languages (LISP, Prolog etc.)
 - Variables can't be updated more than once, so no looping
 - Heavy backtracking

Recursion in Action: factorial(n)

```
factorial (5) = 5 \times factorial (4)
                      = 5 \times (4 \times factorial (3))
                      = 5 \times (4 \times (3 \times factorial (2)))
                      = 5 \times (4 \times (3 \times (2 \times factorial (1))))
                      = 5 \times (4 \times (3 \times (2 \times (1 \times factorial (0)))))
                      = 5 \times (4 \times (3 \times (2 \times (1 \times 1))))
                      = 5 \times (4 \times (3 \times (2 \times 1)))
                      = 5 \times (4 \times (3 \times 2))
                      = 5 \times (4 \times 6)
                      = 5 \times 24
                      = 120
```

Base case

arrived

Some concept from elementary maths: Solve the inner-most bracket, first, and then go outward

How to write a recursive function?

- \square Determine the <u>size factor</u> (e.g. *n* in *factorial*(*n*))
- \square Determine the <u>base case(s)</u>
 - the one for which you know the answer (e.g. 0! = 1)
- \square Determine the <u>general case(s)</u>
 - the one where the problem is expressed as a smaller version of itself (must converge to base case)
- ☐ Verify the algorithm
 - use the "Three-Question-Method" next slide

Linear Recursion

- ☐ The simplest form of recursion is *linear* recursion, where a method is defined so that it makes at most one recursive call each time it is invoked
- ☐ This type of recursion is useful when we view an algorithmic problem in terms of a first or last element plus a remaining set that has the same structure as the original set

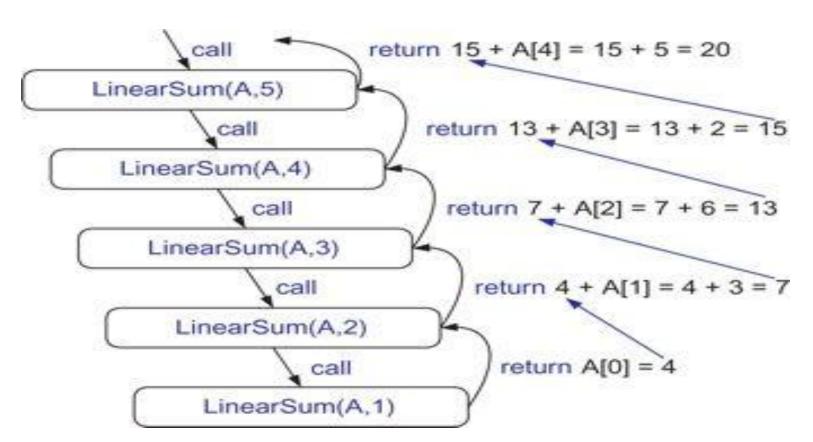
Example 2: Summing the Elements of an Array

- We can solve this summation problem using linear recursion by observing that the sum of all n integers in an array A is:
 - Equal to A[0], if n = 1 (The array has one element), or
 - The sum of the first n-1 integers in A plus the last element

```
int LinearSum(int A[], n) {
   if n = 1 then
      return A[0]; // base case
   else
      return A[n-1] + LinearSum(A, n-1)
}
```

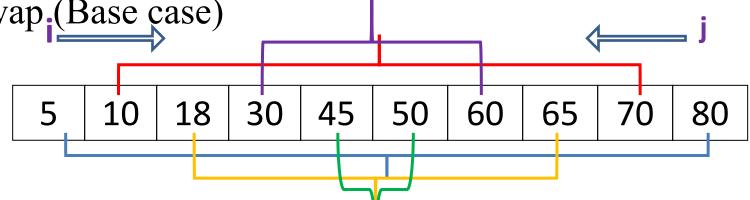
Analyzing Recursive Algorithms using Recursion Traces

Recursion trace for an execution of LinearSum(A, n) with input parameters A = [4,3,6,2,5] and n = 5



Linear recursion: Reversing an Array

- ☐ Swap 1st and last elements, 2nd and second to last, 3rd and third to last, and so on
- ☐ If an array contains only one element no need to swap.(Base case)



Update i and j in such a way that they converge to the base case (i = j)

Example 3: Reversing an Array

```
void reverseArray(int A[], i, j){
   if (i < j) {
      int temp = A[i];
      A[i] = A[j];
      A[j] = temp;
      reverseArray(A, i+1, j-1)
   // in base case, do nothing
```

Linear recursion: run-time analysis

- ☐ Time complexity of linear recursion is proportional to the problem size
 - Normally, it is equal to the number of times the function calls itself
- \square In terms of Big-O notation time complexity of a linear recursive function/algorithm is O(n)