

CS112

Abstract Classes

Chapter 13

Lecture 09

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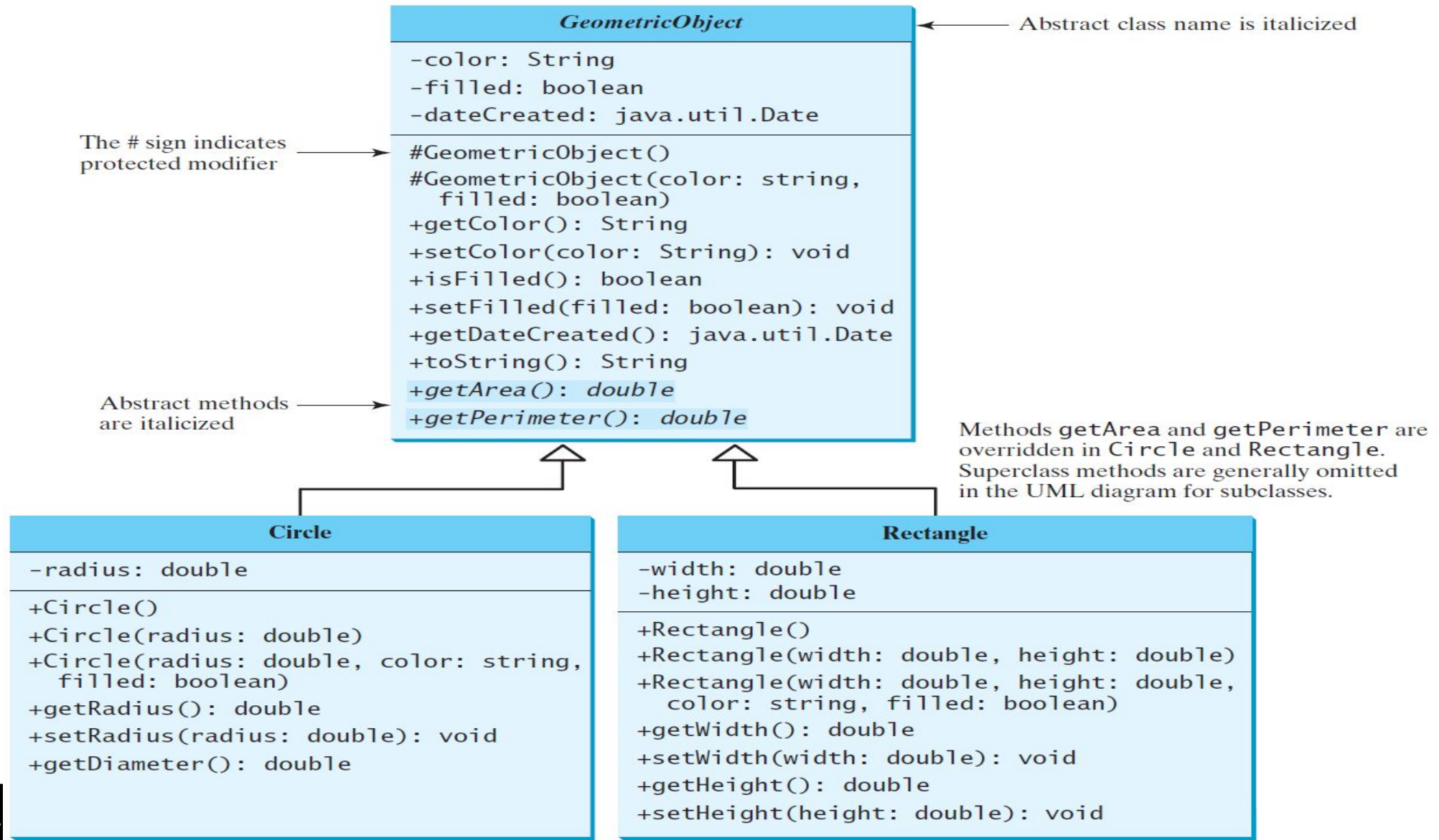
Introduction

- You can use the `java.util.Arrays.sort` method to sort an array of numbers or strings. Can you apply the same sort method to sort an array of geometric objects?
 - In order to write such code, you have to know about **interfaces**
- An interface is for defining common behavior for classes (including unrelated classes). Before discussing interfaces, we introduce a closely related subject: **abstract classes**

Abstract Classes

- In the inheritance hierarchy:
 - classes become more specific and concrete with each new subclass
 - If you move from a subclass back up to a superclass, the classes become more general and less specific
 - Class design should ensure that a superclass contains common features of its subclasses
 - Sometimes a superclass is so abstract that it cannot be used to create any specific instances . Such a class is referred to as an **abstract class**

Example 1: GeometricObject Class



Abstract Classes and Abstract Methods (1)

- An abstract method cannot be contained in a nonabstract class
- If a subclass of an abstract superclass does not implement all the abstract methods, the subclass must be defined abstract
- In other words, in a nonabstract subclass extended from an abstract class, all the abstract methods must be implemented, even if they are not used in the subclass
- Abstract classes are like regular classes, but you cannot create instances of abstract classes using the new operator
- An abstract method is defined without implementation. Its implementation is provided by the subclasses. A class that contains abstract methods must be defined as abstract

Abstract Classes and Abstract Methods (2)

- Therefore, the following statement, which creates an array whose elements are of GeometricObject type, is correct.

```
GeometricObject[] geo = new GeometricObject[10];
```

Constructor of an Abstract Class

- The constructor in the abstract class is defined as protected, because it is used only by subclasses
- When you create an instance of a concrete subclass, its superclass's constructor is invoked to initialize data fields defined in the superclass

Object cannot be created from abstract class

- An abstract class cannot be instantiated using the new operator, but you can still define its constructors, which are invoked in the constructors of its subclasses
- For instance, the constructors of GeometricObject are invoked in the Circle class and the Rectangle class.

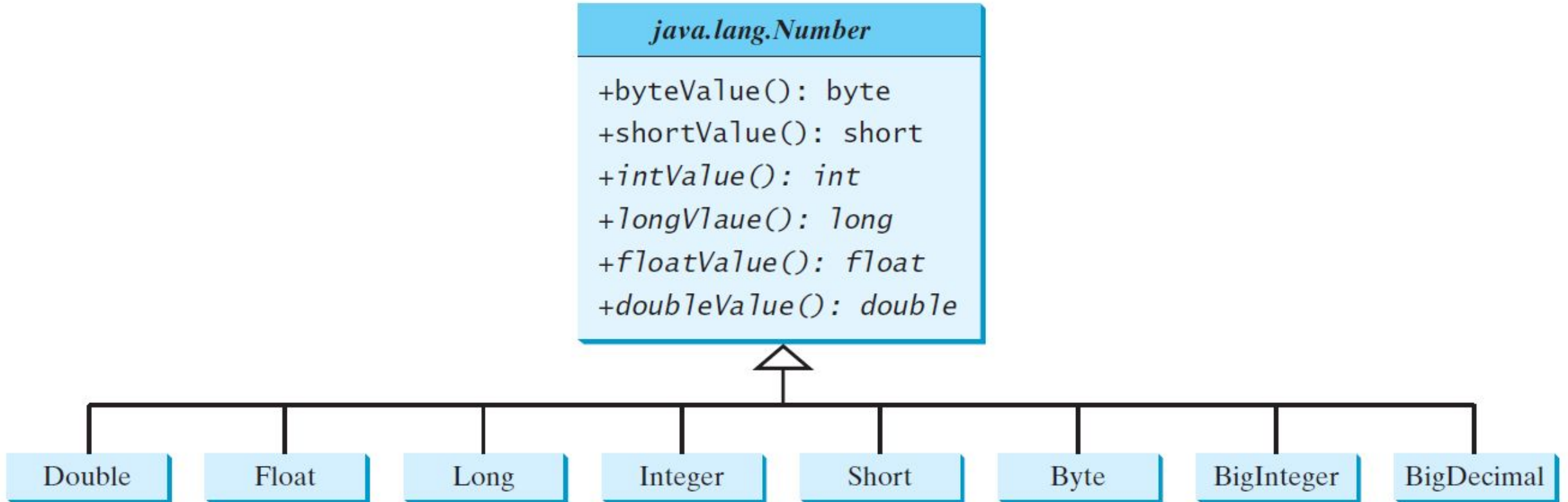
Abstract Class without Abstract Method

- A class that contains abstract methods must be abstract
- However, it is possible to define an abstract class that contains no abstract methods
- In this case, you cannot create instances of the class using the new operator. This class is used as a base class for defining a new subclass
- Superclass of abstract class may be concrete:
 - A subclass can be abstract even if its superclass is concrete.
 - For example, the Object class is concrete, but its subclasses, such as GeometricObject, may be abstract

Concrete method overridden to be abstract

- A subclass can override a method from its superclass to define it abstract
- This is rare, but useful when the implementation of the method in the superclass becomes invalid in the subclass
 - In this case, the subclass must be defined abstract

Example 2: Number Class (1)



Example 2: Number Class (2)

- Since the `intValue()`, `longValue()`, `floatValue()`, and `doubleValue()` methods cannot be implemented in the `Number` class, they are defined as abstract methods in the `Number` class
- The `Number` class is therefore an abstract class
- The `byteValue()` and `shortValue()` method are implemented from the `intValue()` method as follows:

```
public byte byteValue() {  
    return (byte)intValue();  
}  
public short shortValue() {  
    return (short)intValue();  
}
```

Example 3: The Abstract Calendar Class and Its GregorianCalendar Subclass (1)

```
java.util.Calendar  
  
#Calendar()  
+get(field: int): int  
+set(field: int, value: int): void  
+set(year: int, month: int,  
    dayOfMonth: int): void  
+getActualMaximum(field: int): int  
+add(field: int, amount: int): void  
+getTime(): java.util.Date  
  
+setTime(date: java.util.Date): void
```

Constructs a default calendar.
Returns the value of the given calendar field.
Sets the given calendar to the specified value.
Sets the calendar with the specified year, month, and date. The month parameter is 0-based; that is, 0 is for January.
Returns the maximum value that the specified calendar field could have.
Adds or subtracts the specified amount of time to the given calendar field.
Returns a `Date` object representing this calendar's time value (million second offset from the UNIX epoch).
Sets this calendar's time with the given `Date` object.

```
java.util.GregorianCalendar  
  
+GregorianCalendar()  
+GregorianCalendar(year: int,  
    month: int, dayOfMonth: int)  
+GregorianCalendar(year: int,  
    month: int, dayOfMonth: int,  
    hour: int, minute: int, second: int)
```

Constructs a `GregorianCalendar` for the current time.
Constructs a `GregorianCalendar` for the specified year, month, and date.
Constructs a `GregorianCalendar` for the specified year, month, date, hour, minute, and second. The month parameter is 0-based, that is, 0 is for January.

Example 3: The Abstract Calendar Class and Its GregorianCalendar Subclass (2)

- An instance of `java.util.Date` represents a specific instant in time with millisecond precision
- `java.util.Calendar` is an abstract base class for extracting detailed information such as year, month, date, hour, minute and second from a `Date` object
- Subclasses of `Calendar` can implement specific calendar systems such as Gregorian calendar, Lunar Calendar and Jewish calendar
- Currently, `java.util.GregorianCalendar` for the Gregorian calendar is supported in the Java API

Example 3: The Abstract Calendar Class and Its GregorianCalendar Subclass (3)

- The get Method in Calendar Class:

- The get(int field) method defined in the Calendar class is useful to extract the date and time information from a Calendar object. The fields are defined as constants, as shown in the following:

- See TestCalendar.java

<i>Constant</i>	<i>Description</i>
YEAR	The year of the calendar.
MONTH	The month of the calendar, with 0 for January.
DATE	The day of the calendar.
HOUR	The hour of the calendar (12-hour notation).
HOUR_OF_DAY	The hour of the calendar (24-hour notation).
MINUTE	The minute of the calendar.
SECOND	The second of the calendar.
DAY_OF_WEEK	The day number within the week, with 1 for Sunday.
DAY_OF_MONTH	Same as DATE.
DAY_OF_YEAR	The day number in the year, with 1 for the first day of the year.
WEEK_OF_MONTH	The week number within the month, with 1 for the first week.
WEEK_OF_YEAR	The week number within the year, with 1 for the first week.
AM_PM	Indicator for AM or PM (0 for AM and 1 for PM).